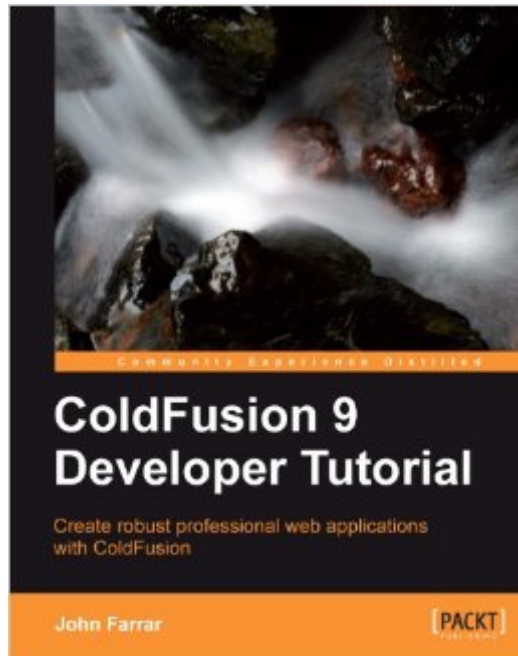


The book was found

# ColdFusion 9 Developer Tutorial



## Synopsis

This book is a fast-paced tutorial to developing ColdFusion applications, with an emphasis on real-world skills. Packed with examples and careful explanations, the book leads you through all the topics relevant to today's ColdFusion developer. This book is for web developers working with ColdFusion 9. If your goal is to get a good grounding in the basics of the language as quickly as possible and put a site together quickly, this book is ideal for you. This book will also help you if you want to learn more about professional programming of ColdFusion. No prior knowledge of ColdFusion is expected, but basic knowledge of general web and software development skills is assumed.

## Book Information

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## Customer Reviews

There were/are tons of typo's in the code samples and throughout. In addition 0 - ZERO effort was made to update the book from Coldfusion 8. The samples and images still have references made to CF 8. Some of the code simply wouldn't work as it was written even after removing the typos. The last 3 chapters of the book were devoted to packages outside of Coldfusion. This bothered me a little as it wasn't a whose who but more of a use this. A tutorial is suppose to teach you how to get

up and running and be successful not pimp other group's projects. In the end I had to give it a couple stars because I did manage to learn the material; however, in some cases it's because I had to fix so many typos and figure out the right way to do something. I spent a lot of time looking up issues with Google. And don't even bother looking at the blog they point you to in the beginning of the book. It's simply a shell with no substance. To get the code samples you actually need to go to the Packt publishing website. The samples don't match up very well with the book either. Many times when you look at what he tells you to type and use and then go look at the sample it will have twice as much code in it. In one particular section he doesn't even tell you about a bunch of components you need that he just glosses over. It would have been better to spend a chapter on these extended components and how to do that instead of those other third party tag packages at the end of the book.

The educational method used by the author is different and very to the point. Do as he says, the lessons need to be performed as they are being read to receive the value of the lesson. Written with minimalist background commentary. Refreshing and somewhat foreign, but an effective way to learn higher level coldfusion (CF9). I also liked the brevity of the first book (CF8). A little of this and a little of that covers most bases without ranging too broadly or too deep. Considering the paucity of any Coldfusion books available, it is recommended - another addition to the meager coldfusion library that I have been able to assemble. When is O'Reilly going to update their coldfusion tutorial/appendix contributions? Hunh? I liked their Coldfusion MX book.

After reading and using Coldfusion since 2006, it was good to have someone other than Ben Forta or Ray Camden write a book about the topic.

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